

# Miguel Jimenez

954-268-3291 • [LinkedIn](#) • Miramar, FL • [miguelchamueljimenez@gmail.com](mailto:miguelchamueljimenez@gmail.com) • [Portfolio](#)

## SUMMARY

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Results-driven iOS Software Engineer with a strong track record of enhancing user satisfaction and code quality. Experienced in implementing new features, optimizing applications, and leading successful migrations from Objective-C to Swift. Proficient in UIKit, Core Data, and RESTful APIs, with expertise in version control (Git, GitHub), testing (XCTest), and collaborative tools (Jira, Slack). Proven success in cross-functional collaboration, code reviews, and agile development. Consistently improving user engagement and application performance, contributing to successful App Store releases.

## EXPERIENCE

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### iOS Software Engineer

February 2023 - Present

Albertsons Company | Remote

- Accomplished an improvement in user satisfaction by implementing new features with UIKit using Swift, ensuring they meet desired functionality and user experience requirements while successfully implementing the VIPER architecture.
- Achieved an enhancement in code quality by increasing unit test coverage with XCTest for the existing project.
- Facilitated seamless integration of iOS applications into the overall system architecture by collaborating with cross-functional teams, reducing integration issues.
- Optimized iOS applications, leading to improved user experience and reduced load times by leveraging Core Data.
- Strengthened code quality and team performance by conducting thorough code reviews on the GitHub repo and providing constructive feedback, contributing to a 15% decrease in post-release defects.

### iOS Software Developer

May 2022 - January 2023

Duo Security | Remote

- Accomplished an enhancement in user engagement by creating new features for iOS applications that aligned with user needs and preferences.
- Achieved an improvement in code reliability by increasing unit test coverage for existing projects using XCTest.
- Supported the efficiency of the development process by establishing a robust CI/CD unit testing pipeline, resulting in a reduction in build and deployment errors.
- Enhanced troubleshooting efficiency through rigorous review and resolution of technical issues, ensuring swift problem resolution and minimizing downtime.

### iOS Developer

August 2021 - October 2021

Hill-Rom | Remote

- Achieved an increase in user satisfaction by creating new features in Swift with UIKit, and other iOS SDK tools resulting in enhanced functionality and a more intuitive user interface.
- Enhanced troubleshooting efficiency through rigorous review and resolution of technical issues, ensuring swift problem resolution and minimizing downtime.
- Improved release consistency and timing by working closely with other Product Development teams in an agile environment, resulting in more predictable and timely software releases.
- Improved code quality through the development and execution of Unit Testing, static code analysis, and comprehensive code reviews, resulting in a more stable and reliable codebase.

### iOS Software Developer

January 2020 - August 2021

Claro RD | Santo Domingo, Dom. Rep - Remote

- Successfully led the migration from Objective-C code to Swift, resulting in an improvement in code readability and a reduction in development time.

- Enhanced the Mi Claro APP RD iOS application by building new features, fixing bugs, and performing maintenance tasks, contributing to an increase in user satisfaction.
- Accelerated feature development through the implementation of User-Stories and new screens using a combination of code, storyboards, and xibs.
- Improved code quality through the development and execution of Unit Testing, static code analysis, and comprehensive code reviews.
- Streamlined the beta testing process by creating and distributing beta versions using TestFlight, reducing the time required for testing and feedback collection.
- Optimized network requests and data retrieval by creating efficient API calls using the URLSession library, improving app performance.
- Facilitated effective collaboration within an agile Scrum team, ensuring seamless communication and coordination among developers, UX designers, Product Owners, and QA testers, reducing development cycle time.

### Junior Software Developer

July 2018 - December 2019

NTD Ingredients | Santo Domingo, Dominican Republic

- Improved sales team efficiency by designing and creating an iOS app for tracking and logging salespersons' routes for internal use, leading to more streamlined and optimized sales operations.
- Enhanced the iOS App through the successful implementation of new features, bug fixes, and other maintenance tasks, resulting in increased user engagement and satisfaction.

### EDUCATION

**Santo Domingo Institute of Technology** | Software Engineering Bachelor's degree

April 2018

**San Jorge University** | Advanced Software Technologies For Mobile Devices Master Degree

October 2021 - April 2022

### SKILLS AND TOOLS

UIKit, Swift, Objective-C, iOS SDK, CoreData, Cocoa Touch, RESTful APIs, URLSession, XCTest, CocoaPods, Keychain, Agile Methodologies, Jira, Git, MVVM, Storyboards, GitHub, Version control (Git), GitLab, Scrum, Postman, MVVM, MVC, SwiftUI, UI, front end, computer science, compliance, back end, algorithms.